

Delay Optimization and Power Optimization of 4-Bit ALU Designed in FS-GDI Technique

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Abstract-In this thesis proposed a reduction of delay, leakage current, leakage power. First find out the leakage current and leakage power. This thesis uses a gate diffusion input technique. By using this no of transistor is reduced. If number of transistor is reduced, area is also reduced, leakage current also affected.

To study all parameter in this thesis uses a 2x1 MUX, 4x1MUX,16x1 MUX and ALU. Applying a GDI technique and also implemented by using a CMOS technique. Then do comparisons on GDI and CMOS technique and do a capacitance calculation.

To implement all those things use a microwind 3.1 and DSCH 2.0. It is an Electronic Design Automation (EDA) environment that allows implementing a integrating in a single framework different applications and tools, allowing supporting all the stages of IC design and verification from a single environment. The resulting layout must verify some geometric rules dependent on the technology (design rules). Now checked with a Design Rule Checker (DRC) to find any error in the layout diagram and them simulation is performed.

In implementing and do a comparisons of GDI and CMOS technique we get a 75% advantage in 2x1 MUX in counting the number of transistor. In 4x1 MUX we get again a 75% gain in the number of transistor. In 8x1 MUX, give a 78% benefits in the number of transistor. In 16x1 MUX, give a 81% benefits in the number of transistor. In 1 bit ALU give a 54% benefits in the number of transistor.

If related power consumption, get a 74% benefits in comparisons of GDI and CMOS technique in 2x1 MUX. In 4x1mux give the advantage of 79% in the power consumption in comparisons of GDI and CMOS technique. In 8x1mux give the advantage of 78% in the power consumption in comparisons of GDI and CMOS technique. In 16x1mux give the advantage of 79% in the power consumption comparisons of GDI and CMOS technique. In bit ALU give the advantage of 64% in the power consumption in comparisons of GDI and CMOS technique.

I.INTRODUCTION

Reducing power losses in VLSI circuits is becoming one of the most significant challenges in the semiconductor industry. Performance optimization techniques are applied to all semiconductor design levels. Advanced

processors offer numerous architectural improvements, such as branch forecasting, software hardware co-optimization, and the use of multiple cores in a single processor [3]. Portability requirements for laptops and other portable devices significantly limit size and power consumption. Although battery technology is constantly improving and processors and displays are improving rapidly in terms of power consumption, battery life and weight are factors that have a significant impact on the way laptops can be used for. These devices often require real-time processing functions and therefore require high throughput.[4] Energy consumption becomes the limiting factor for the range of functions of these devices. The wider and continuous use of network services will only exaggerate this problem because communication consumes a relatively high amount of energy. The gradual downsizing of the technology has led to the use of lower supply voltages for CMOS circuits, which affects lower threshold voltages to improve performance [5]. As the channel length decreases for future technology generations, the threshold voltage and gate oxide thickness are also reduced to keep pace with performance [6,7]. A lower threshold voltage leads to an exponential increase in the leakage current because the transistors cannot be completely turned off. In a CMOS circuit, total power loss includes dynamic and static components. The components of static power loss are losses below the threshold, junction losses, gate oxide losses, network-induced drainage losses and breakage losses.[8,9] This applies to directly battery-powered portable devices such as cell phones and PDAs, as they have a long service life. Different techniques used to effectively minimize this power loss. Stack Keeper is a technique for reducing losses. Leaks are a serious problem, especially for CMOS circuits in NANO-scale technology [10].

II.LITERATURE REVIEW

Kaushik Roy et. to the. This results in a high leakage current in the deep sub-micrometric range and contributes significantly to the power loss of the CMOS circuits since

the threshold voltage, channel length and gate oxide thickness are reduced. Therefore, the identification and modeling of various components of the leakage current are of great importance for estimating and reducing the leakage current, particularly in low energy consumption applications. This article describes various transistor-specific dispersion mechanisms, including weak inversion, drain-induced barrier lowering, gate-induced loss of drainage and gate oxide tunneling. Channel techniques, including retrograde sinks and halo doping, are discussed as a way to manage the effects of short channels for continuous scaling of CMOS devices. Finally, various circuit technologies have been studied to reduce the consumption of leakage current [1]. Afshin Abdollahi et al. they have reduced the leakage current in the sequential circuits by modifying the scan chains wherein the control of the input vector is an effective technique for reducing the leakage current of the combined VLSI circuits when these circuits are in standby mode. This article proposes a design technique for applying the minimum leakage current input to a sequential circuit. Our method uses the scan chain integrated into a VLSI circuit to control it with the minimum dispersion vector when it goes into standby mode. The use of these scan registers eliminates the area and overload delay of additional circuits that would otherwise be required to apply the minimal leakage vector to the circuits. We show how the proposed technique can be used for different scan chain architectures and we present the experimental results on the MCNC91 reference circuits [2]. Afshin Abdollahi, Farzan Fallah and Massoud Pedram offer a reduction of the leakage current in the CMOS-VLSI circuits thanks to the input vector control, in which the first part of this work describes two execution mechanisms to reduce the leakage current of a CMOS circuit. In either case, the system or environment should generate a "sleep" signal which can be used to indicate that the circuit is in sleep mode. In the first method, the "sleep" signal is used to move a new set of external inputs and pre-selected internal signals in the circuit in order to define the logical values of all the internal signals so that the sum of the leakage current is a minimized circuit.

III.METHODOLOGY

We have proposed a loss reduction technique. Here, the gate diffusion input is used to reduce losses and dynamic power in a circuit. The GDI approach allows the implementation of a large number of complex logic functions with only two transistors. This method is suitable for the design of low-power fast circuits using a small number of transistors.

$$i = C \frac{dv}{dt}$$

Where

C = capacitance between the conductors.

The dispersion capability can normally be ignored at low frequencies, but it can pose a major problem with high frequency circuits. In circuits with an extended frequency response, the parasitic capacitance between the output and the input can act as a feedback path, as a result of which the circuit oscillates at high frequency. These unwanted vibrations are called parasitic vibrations.

1) Gate Diffusion Input

The grid diffusion input (GDI) is a new technique for developing low power dissipation. This technique allows you to reduce power loss, the number of transistors and the surface of digital circuits. This approach allows you to implement various complex logic functions with only two transistors. GDI suggests and compares with traditional CMOS. The comparison between the number of GDI transistors and CMOS is presented. The simulation result shows that the proposed GDI has better performance in terms of power dissipation and number of transistors than the CMOS design.

Here we used a circuit diagram to discuss another type of

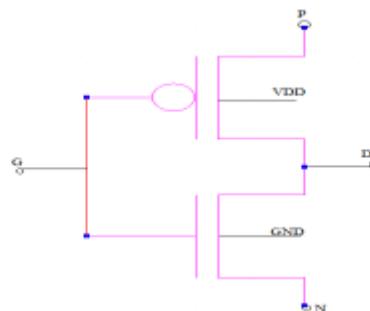


Figure 1: GDI basic cell

Table -1 Some logic functions that can be implemented with a single GDI cell

N	P	G	D
'0'	B	A	$A'B$
B	'1'	A	$A' + B$
'1'	B	A	$A+B$
B	'0'	A	AB
C	B	A	$A'B + AC$
'0'	'1'	A	A'

Table 1 shows how a simple change of the input configuration of the simple GDI cell corresponds to very different Boolean functions. Most of these functions are complex (6-12 transistors) in CMOS, as well as in standard PTL implementations, but very simple (only 2 transistors per function) in GDI design method. This

technique also allows reducing power consumption, propagation delay, and area of digital circuits while maintaining low complexity of logic design

2) Advantage of GDI Technique

GDI has following benefits over other power reduction techniques

1. It requires least number of transistors to implement a MUX.
2. Output swing is rail to rail which has lowered output swing.
3. It has least static power dissipation as compared to CMOS.
4. Reduced dynamic component of power consumption as source of PMOS is not tied to VDD permanently.
5. Leakage power reduced.
6. Leakage capacitance also reduced

3) Limitations of GDI Technique

GDI MUX has only one limitation that it requires additional circuitry to restore its full swing.

4) BSIM - Berkeley Short-Channel IGFET Model

The newly developed LEVEL 4 model (Berkeley or BSIM short channel IGFET model) is analytically simple and is based on a limited number of parameters that are normally extracted from experimental data. Its precision and efficiency make it one of the most popular MOSFET models today, especially in the microelectronics sector. Model features include:

1. Continuous and differentiable I-V characteristics below the threshold, linear and saturation intervals for good convergence
2. Sensitivity of parameters such as V_t to the length and width of the transistor
3. Detailed model of the threshold voltage which includes the body effect and the lowering of the barrier induced by the discharge
4. Saturation speed, reduced mobility and other short channel effects
5. Models with multiple door capability
6. Models of diffusion capacity and resistance
7. Network loss models (in BSIM 4)

5) Design Rule

Cadence is an EDA (Electronic Design Automation) environment that allows you to integrate different applications and tools into a single framework and supports all phases of design and verification of integrated circuits in a single environment. These tools are very generic and support various production technologies. When a particular technology is selected, numerous configuration and technology-related files are used to customize the Cadence environment. This set of files is commonly known as a design kit. First, a schematic view

of the circuit is created with the Cadence Composer circuit diagram editor.

6) LSW

The Layer Selection Window (LSW) lets the user select different layers of the mask layout. Virtuoso will always use the layer currently selected in the LSW for editing. The LSW can also be used to restrict the type of layers that are visible or selectable. To select a layer, simply click on the desired layer within the LSW.

Table 2 Minimum width and Minimum spacing

Layer	Type of rule	value
POLY	Minimum width	2λ
	Minimum spacing	2λ
ACTIVE	Minimum width	3λ
	Minimum spacing	3λ
NSELECT	Minimum width	3λ
	Minimum spacing	3λ
PSELECT	Minimum width	3λ
	Minimum spacing	3λ
METAL1	Minimum width	3λ
	Minimum spacing	3λ

Table 3 Mosfet Layout Rules

Rule	Meaning	Value
POLY overlap	Minimum extension over ACTIVE	2λ
POLY -ACTIVE	Minimum spacing	1λ
MOSFET width	Minimum N+/P+ MOSFET W	3λ
ACTIVE CONTACT	Exact size	$2\lambda \times 2\lambda$
	Minimum space to ACTIVE edge	2λ
POLY CONTACT	Exact size	$2\lambda \times 2\lambda$
	Minimum space to POLY edge	2λ

IV. RESULTS

1) Implementation Of 2x1 Multiplexer with GDI Technique

To implement 2-to-1 multiplexer by GDI technique in which one NMOS and one PMOS are used with two inputs is applied in two terminal and selection line as a third terminal as shown in figure 2.

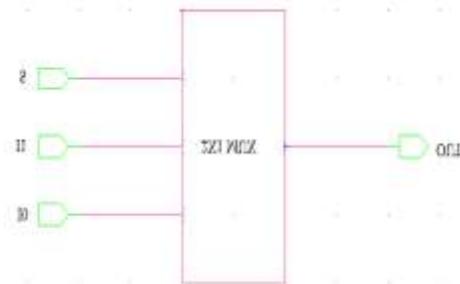


Figure 2: Symbol of 2x1 MUX

two input ,one selection line and one output. Transistor level representation of 2-to-1 MUX with GDI technique shown in figure 2 in which used a two transistor, upper transistor called a PMOS and lower transistor called a NMOS. In the figure 2 P terminals connected to input I0, N terminal connected to input I1 and G terminal connected to selection line S and output taken from the drain of NMOS & PMOS, it indicated by the OUT. When

the selection line S is low, input I0 selected. When the selection line S is high, input I1 selected. In 2x1 multiplexer, selected inputs depend on the selection line, in other word you can say that selection line controlling the whole circuit then gives the output.

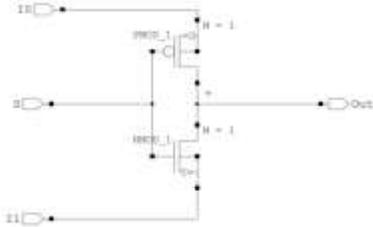


Figure 3: Transistor level representation of 2-to-1 MUX with GDI technique

2) Implementation of 4-To-1 Multiplexer with GDI Technique

In figure 4 shows the transistor level representation of the 4-to-1 multiplexer with GDI technique in which 4 inputs I0, I1, I2, I3 and two selection lines S0 and S1.

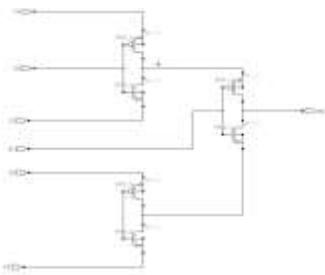


Figure 4: Transistor level representation of 4-to-1 MUX with GDI technique

3) Implementation of 8x1 Multiplexer With GDI Technique

Figure 5 shows Transistor level representation of 8-to-1 MUX with GDI technique

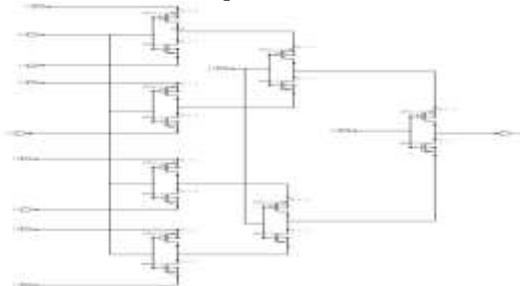


Figure 5: Transistor level representation of 8-to-1 MUX with GDI technique

4) Implementation Of 16x1 Mux with GDI Technique

Transistor level representation of 16-to-1 MUX with GDI technique is shown in figure 6 in which used 30 transistors for construction in GDI technique, 15 transistors for NMOS and 15 transistors for PMOS.

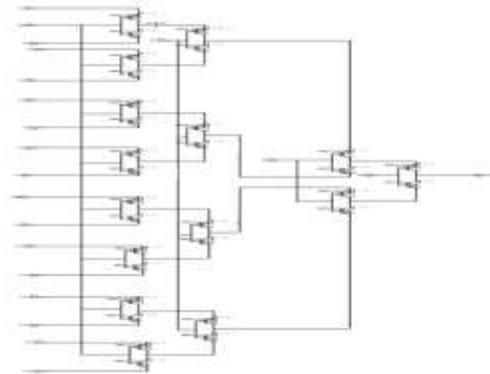


Figure 6: Transistor level representation of 16-to-1 MUX with GDI technique

5): Implementation of Alu with GDI Technique

ALU performs arithmetic logic operation and to perform this operation take a help of different circuits like a decoder, full adder, multiplexer etc.

(i)Decoder

Decoder is a combinational circuit it decodes the operation in which n input and 2ⁿ output. When it's implemented with GDI technique it used 16 transistors, 8 for NMOS and 8 for PMOS. Here implementing a 2x4 decoder, taking a 2 input f0, f1 and output will be d0, d1, d2, d3. Output d0 gives the output when the input combination 00 is selected and d1 gives the output when the input combination 01 is selected. Output d2 gives the output when the input combination 10 is selected and d3 gives the output when the input combination 11 is selected. Transistor level representation of DECODER with GDI technique is shown in figure 4.6.

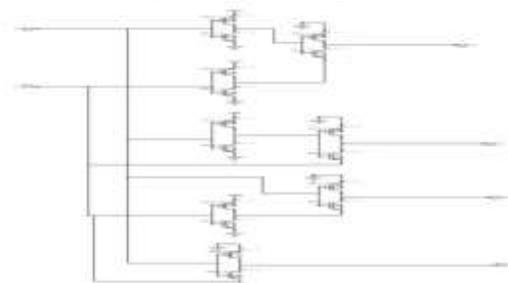


Figure 7: Transistor level representation of DECODER with GDI technique

(ii)AND Gate

AND gate is a basic logic gate it has the property that if any input is low, output is low and if both input is high, output is high. To implement AND gate with GDI technique used a 2 transistor in which P terminal is connected with ground and G terminal connected with input A and N terminal is connected with input B.

Transistor level representation of AND gate with GDI technique is shown in figure 4.7.

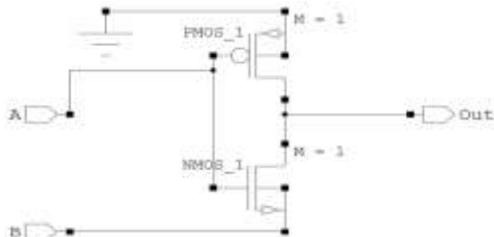


Figure 8: Transistor level representation of AND gate with GDI technique

(iii)OR Gate

OR gate is a basic logic gate it has the property that if any input is high, output is high and if both input is low, output is low. To implement OR gate with GDI technique used a 2 transistor in which P terminal is connected with input B and G terminal connected with input A and N terminal is connected with supply. Transistor level representation of OR gate with GDI technique is shown in figure 4.8.

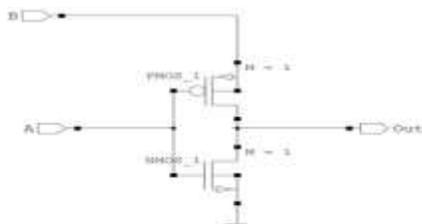


Figure 9: Transistor level representation of OR gate with GDI technique

(iv)NOT GATE

Transistor level representation of NOT gate with GDI technique is shown in figure 4.9 in which P terminal is connected with supply and G terminal is connected with the input A and N terminal is connected with ground and output is connected with drain of the transistor. To implement NOT gate with the GDI technique used a two transistor.

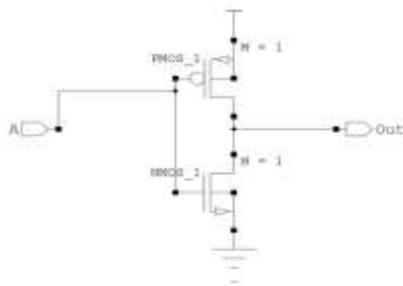


Figure 10: Transistor level representation of NOT gate with GDI technique

(v)XOR Gate

In the XOR gate when different input occurs like a '0' and '1', output will get high otherwise output is low. Figure 4.10 is shows transistor level representation of XOR gate with GDI technique in which used a 6 transistor, 3 for NMOS and 3 for PMOS transistor.

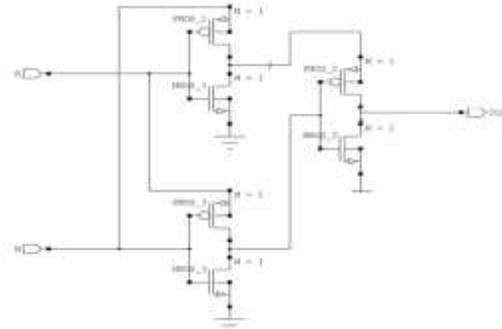


Figure 11: Transistor level representation of XOR gate with GDI technique

(vi) FULL Adder

Full adder is a combinational circuits it performs the addition operation. Figure 12 shows a Transistor level representation of Full adder with GDI technique in which used an 18 transistor, 9 for NMOS and 9 for PMOS transistor.

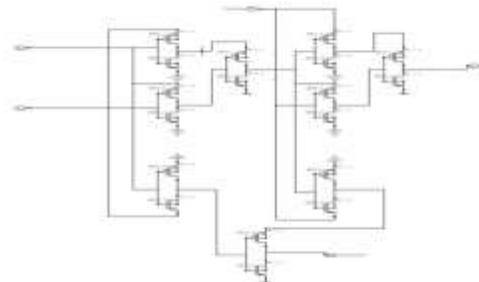


Figure 12: Transistor level representation of Full adder with GDI technique

(vi) 1-BIT ALU

Figure 4.12 shows a Transistor level representation of 1-BIT ALU with GDI technique in which used a 54 transistor to implemented, 27 for NMOS and 27 for PMOS transistor.

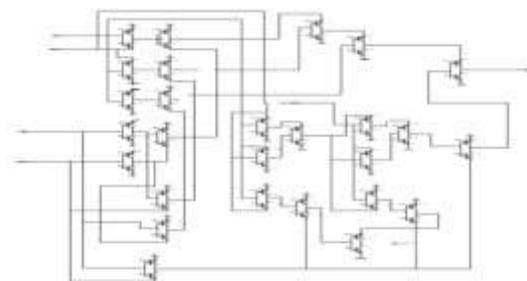


Figure 13: Transistor level representation of 1-BIT ALU with GDI technique

6) Layout of 2 -To-1 Multiplexer with GDI Technique

In Figure 14 shows the layout representation of 2 -to-1MUX with GDI technique in which NMOS makes with n⁺ diffusion layer and PMOS makes with p⁺ diffusion layer and gate makes with poly silicon and interconnection shows with metal layers and their contact.

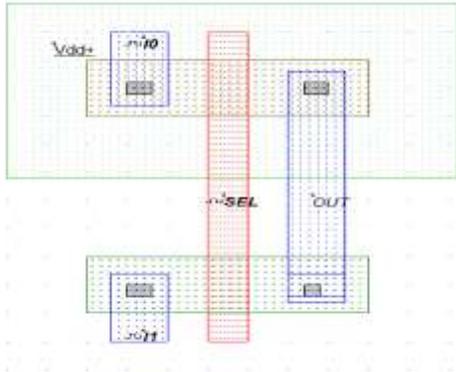


Figure 14: Layout representation of 2 -to-1MUX with GDI technique



Figure 15: Voltage vs. time simulation of 2 -to-1 MUX with GDI technique

Figure 15 shows a Voltage vs. time simulation of 2 -to-1 MUX with GDI technique in which indicate a operation performed by 2x1 multiplexer. Figure 16 : Voltage vs. current simulation in 2 -to-1 MUX with GDI technique in which shows a different fluctuation spike related to current.

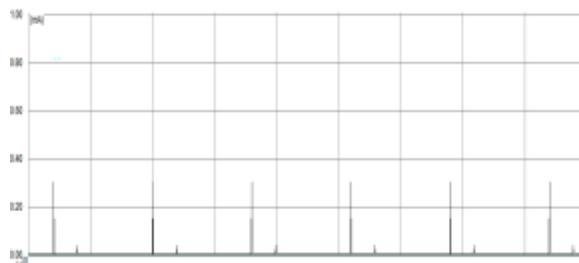


Figure 16: Voltage vs. current simulation in 2 -to-1 MUX with GDI technique

7) Layout of 4 -To-1 Multiplexer with GDI Technique

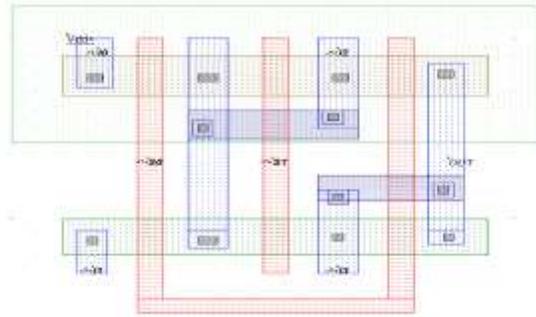


Figure 17: Layout representation of 4 -to-1 MUX with GDI technique

Figure 17 shows layout representation of 4 -to-1 MUX with GDI technique in which indicate the operation and their Voltage vs. time simulation of 4 -to-1 MUX with GDI technique is shows in figure 18. Figure 19 shows a Voltage vs. current simulation in 4 -to-1 MUX with GDI technique.

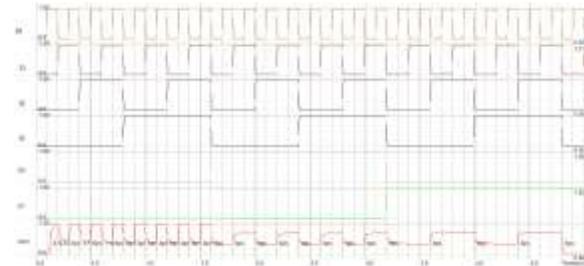


Figure 18: Voltage vs. time simulation of 4 -to-1 MUX with GDI technique



Figure 19: Voltage vs. current simulation in 4 -to-1 MUX with GDI technique

8) Layout of 8 -To-1 Multiplexer with GDI Technique

Figure 20 shows a layout representation of 8 -to-1 MUX with GDI technique



Figure 20: Layout representation of 8 -to-1 MUX with GDI technique

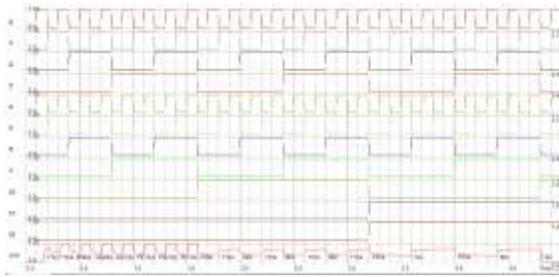


Figure 21: Voltage vs. time simulation of 8 -to-1 MUX with GDI technique

Figure 21 shows a Voltage vs. time simulation of 8 -to-1 MUX with GDI technique in which output indicate the operation of 8x1 multiplexer. Figure 22 shows a Voltage vs. current simulation in 8 -to-1 MUX with GDI technique in which shows a behavior of current with reference to voltage.

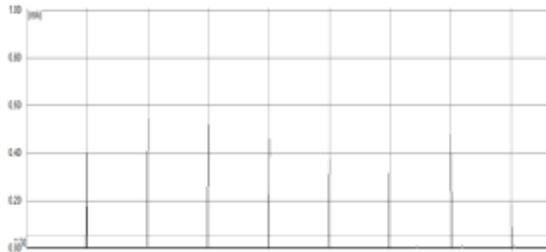


Figure 22: Voltage vs. current simulation in 8 -to-1 MUX with GDI technique

9) Layout of 16 -To-1 Multiplexer with GDI Technique

Figure 23 shows a layout representation of 16X1 MUX with GDI technique in which used a different diffusion layer and metal layer for interconnection.

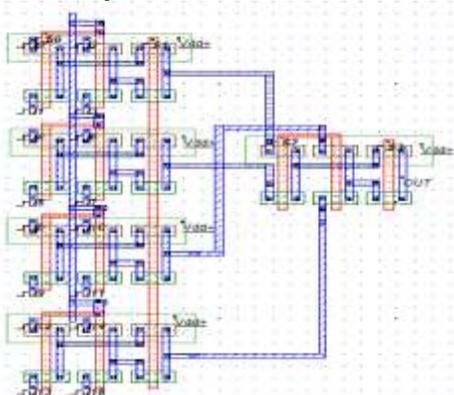


Figure 23:Layout representation of 16X1 MUX with GDI technique

Figure 24 shows a Voltage vs. time simulation of 16X1 MUX with GDI technique in which present a output and input combination.

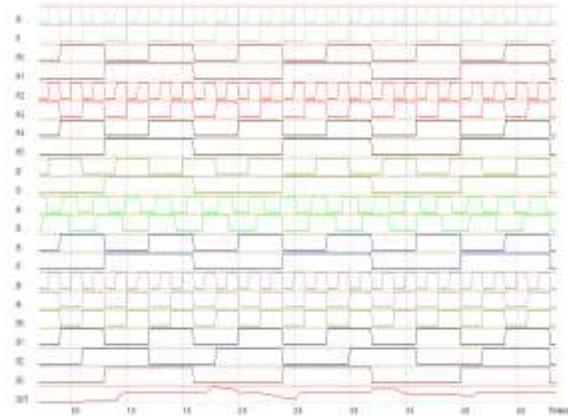


Figure 24: Voltage vs. time simulation of 16X1 MUX with GDI technique

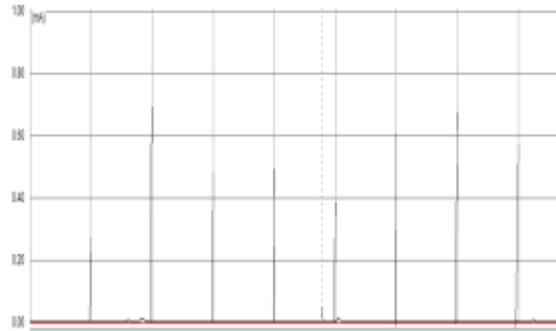


Figure 25: Voltage vs. current simulation in 16X1 MUX with GDI technique

The voltage vs. current simulation in 16X1 MUX with GDI technique is shown in figure 25 in which present a behavior of current with respect to voltage.

10) Layout OF 1-BIT ALU

Figure 26 shows a layout representation of 1 BIT ALU with GDI technique in which shows a input f0, f1, A and B and gives the output OUT and CARRYOUT.

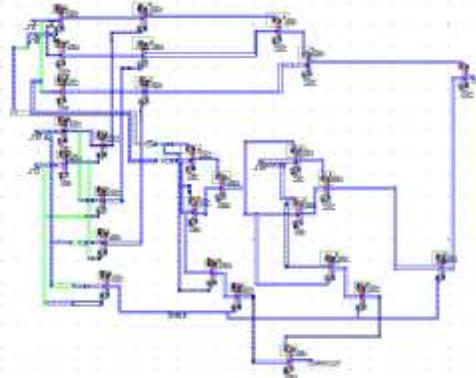


Figure 26: Layout representation of 1.BIT ALU with GDI technique

Figure 27 shows a Voltage vs. time simulation of 1BIT ALU with GDI technique in which output shows the operation specified in ALU.



Figure 27: Voltage vs. time simulation of 1BIT ALU with GDI technique

Figure 28 shows a Voltage vs. current simulation in 1BIT ALU with GDI technique in which indicates behavior of current.

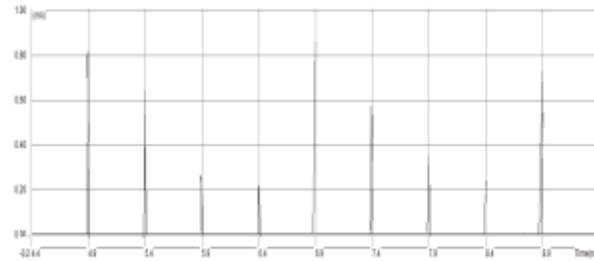


Figure 28: Voltage vs. current simulation in 1BIT ALU with GDI technique

11) Implementation of 2-To-1 Multiplexer with CMOS Technique

Figure 29 shows a Transistor level implementation Of 2-to-1 MUX with CMOS technique in which present a 8 transistor is used, 4 for PMOS and 4 for NMOS transistor.

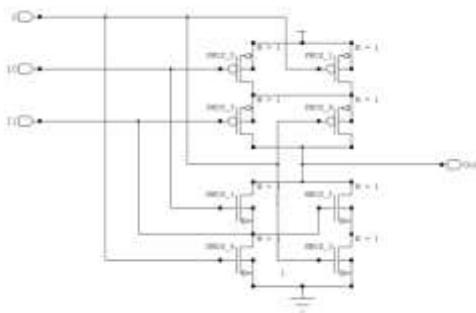


Figure 29: Transistor level implementation Of 2-to-1 MUX with CMOS technique

12) Implementation of 4-To-1 Multiplexer with CMOS Technique

Figure 30 shows a Transistor level implementation of 4-to-1 MUX with CMOS technique in which 24 transistor are used, 12 for PMOS and 12 for NMOS transistor and

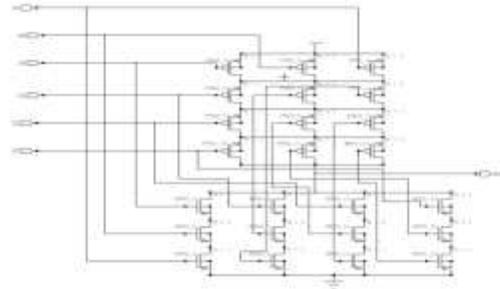


Figure 30: Transistor level implementation Of 4-to-1 MUX with CMOS technique

13) Implementation of 8-To-1 Multiplexer With CMOS Technique

Figure 31 shows a Transistor level implementation Of 8-to-1 MUX with CMOS technique in which used a 64 transistor, 32 transistors for NMOS and 32 transistors for PMOS.

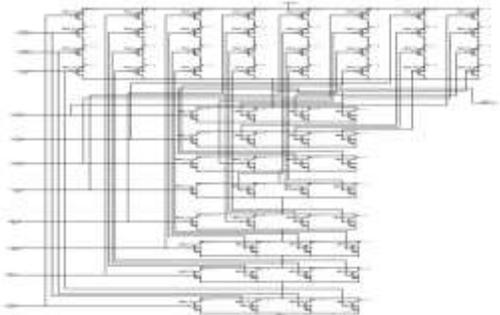


Figure 31: Transistor level implementation Of 8-to-1 MUX with CMOS technique

14) Implementation of 16x1 Mux with CMOS Technique

Figure 32 shows a Transistor level implementation of 16-to-1 MUX with CMOS technique in which used a 160 transistor, 80 for NMOS and 80 for PMOS transistor.

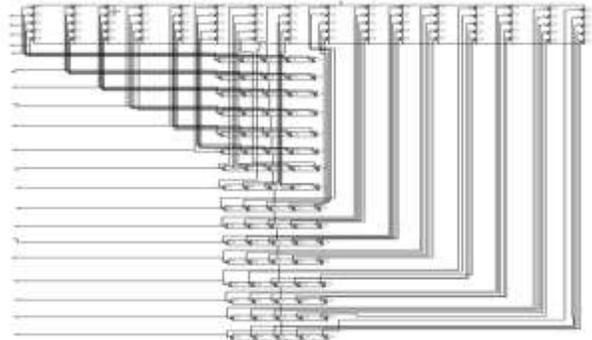


Figure 32: Transistor level implementation Of 16-to-1 MUX with CMOS technique

15) Implementation of 1bit Alu With CMOS Technique

Figure 33 shows a Transistor level implementation of 1 BIT ALU with CMOS technique in which used a 118 transistor, 59 for NMOS and 59 for PMOS.

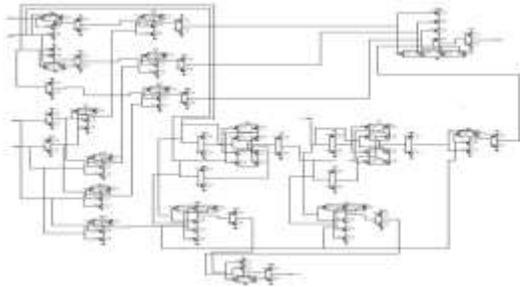


Figure 33: Transistor level implementation of 1 BIT ALU with CMOS technique

16) Layout of 2-To-1 Multiplexer with CMOS Technique

Figure 34 shows a layout representation of 2 -to-1 MUX with CMOS technique. Voltage vs. time simulation of 2 -to-1 MUX with CMOS technique is shown in figure 4.34.

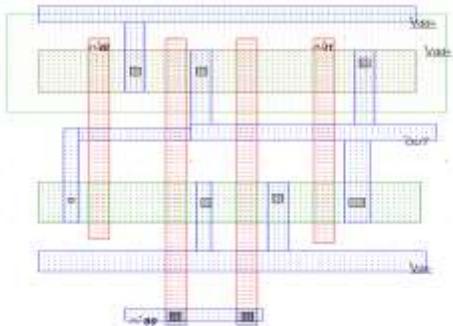


Figure 34: Layout representation of 2 -to-1 MUX with CMOS technique

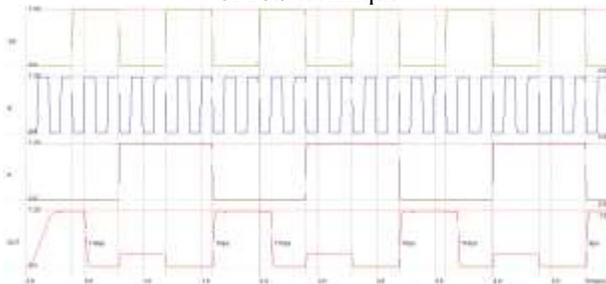


Figure 35: Voltage vs. time simulation of 2 -to-1 MUX with CMOS technique

Figure 36 shows a Voltage vs. current simulation in 2 -to-1 MUX with CMOS technique



Figure 36: Voltage vs. current simulation in 2 -to-1 MUX with CMOS technique

17) Layout of 4-To-1 Multiplexer with CMOS Technique

Figure 37 shows a layout representation of 4 -to-1 MUX with CMOS technique and Voltage vs. time simulation of 4 -to-1 MUX with CMOS technique shows a Figure 4.37. Voltage vs. current simulation in 4 -to-1 MUX with CMOS technique shows a figure 39.

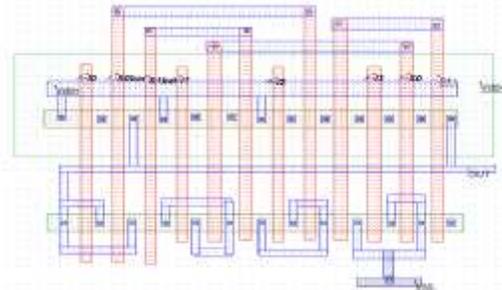


Figure 37: Layout representation of 4 -to-1 MUX with CMOS technique



Figure 38 : Voltage vs. time simulation of 4 -to-1 MUX with CMOS technique

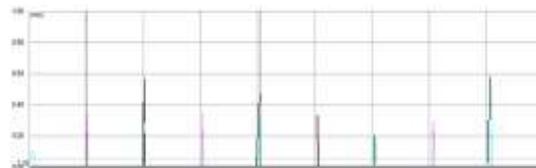


Figure 39: Voltage vs. current simulation in 4 -to-1 MUX with CMOS technique

18) Layout of 8-To-1 Multiplexer with CMOS Technique

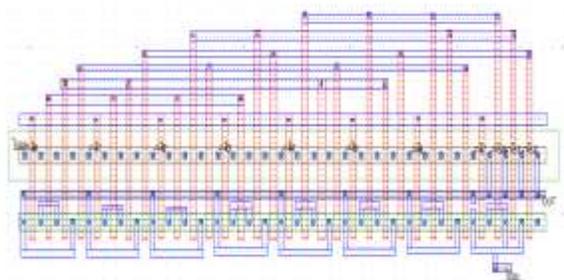


Figure 40: Layout representation of 8 -to-1 MUX with CMOS technique

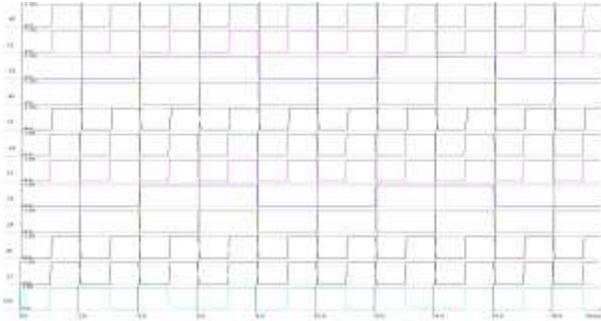


Figure 41: Voltage vs. time simulation of 8 -to-1 MUX with CMOS technique

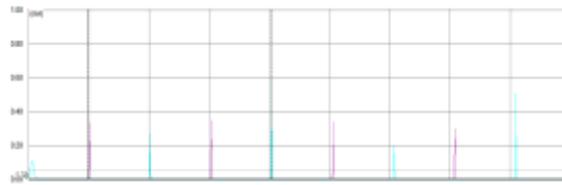


Figure 42: Voltage vs. current simulation in 8 -to-1 MUX with CMOS technique

19) Layout of 16x1mux with CMOS Technique

Figure 43 shows a layout representation of 16 -to-1 MUX with CMOS technique and Voltage vs. time simulation of 16 -to-1 MUX with CMOS technique shown in Figure 44 and Figure 45 shows a Voltage vs. current simulation in 16 -to-1 MUX with CMOS technique.



Figure 43: Layout representation of 16 -to-1 MUX with CMOS technique

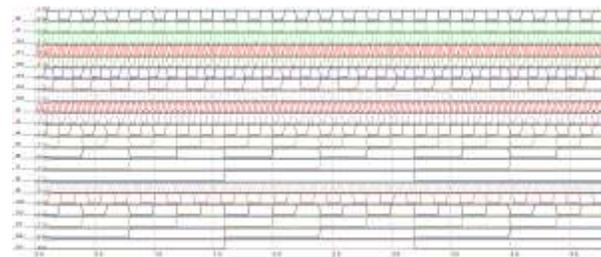


Figure 44: Voltage vs. time simulation of 16 -to-1 MUX with CMOS technique

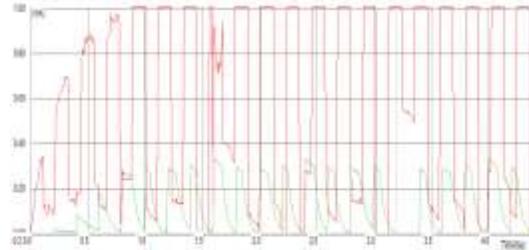


Figure 45: Voltage vs. current simulation in 16 -to-1 MUX with CMOS technique

TABLE 4 Comparison Between GDI and CMOS According To Number of Transistors

Device	No. of Transistor in CMOS	No. of Transistor in GDI
2X1 MUX	8	2
4X1 MUX	24	6
8X1 MUX	64	14
16X1 MUX	160	30
1-Bit ALU	118	54

TABLE – 5 Simulation Result in Term of Leakage Current

Device	Leakage current in CMOS	Leakage current in GDI
2X1 MUX	0.137ma	0.007ma
4X1 MUX	1.43ma	0.212ma
8X1 MUX	2.96ma	0.122ma
16X1 MUX	4.43ma	1.13ma
1-Bit ALU	8.98ma	3.77ma

TABLE – 6 Simulation Result of in Term of Dynamic Power Consumption

Device	Dynamic power consumption in CMOS	Dynamic power consumption in GDI
2X1 MUX	9.88μw	2.56μw
4X1 MUX	16.09μw	3.23μw
8X1 MUX	24.16μw	5.134μw
16X1 MUX	74.55μw	15.01μw
1-Bit ALU	112.5μw	40.3μw

TABLE – 7 Simulation Result of in Term Of Delay

Device	Delay in CMOS	Delay in GDI
2X1 MUX	7.21 ps	4.34 ps
4X1 MUX	13.89 ps	11.43 ps
8X1 MUX	26.54 ps	21.35 ps
16X1 MUX	50.12 ps	42.76 ps
1-Bit ALU	69.5ps	53.21ps

IV.CONCLUSION

In this thesis proposed a reduction of leakage current, leakage power and leakage capacitance. First find out the leakage current and leakage power from the statistical analysis and then find out the capacitance .in this uses a gate diffusion input technique. By using this no of transistor is reduced. If number of transistor is reduced, area is also reduced, leakage current also affected.

To study all parameter in this thesis uses a 2x1 MUX, 4x1MUX,16x1 MUX and ALU. Applying a GDI technique and also implemented by using a CMOS technique. Then do comparisons on GDI and CMOS technique.

Use a virtuoso cadence to implement all these things. Cadence is an electronic design automation (EDA) environment that allows the implementation of various applications and tools in a single framework and supports all the design and verification phases of integrated circuits in a single environment.

In the comparisons from the CMOS technique and GDI technique we get a number of transistors to implement a 2x1 MUX is 8 for CMOS and 2 for GDI technique. In 4x1 MUX, a number of transistors are 24 for CMOS and 6 for GDI technique. In 8x1 MUX, a number of transistors are 64 for CMOS and 14 for GDI technique. In 16x1 MUX, a number of transistors are 160 for CMOS and 30 for GDI technique. In 1 bit ALU, a number of transistors are 118 for CMOS and 54 for GDI technique.

In the comparisons from the CMOS technique and GDI technique, leakage current in 2x1MUX is 0.137ma in CMOS and 0,007ma in GDI technique. In the 4x1MUX, get the leakage current is 1.43ma in CMOS and 0.212ma in GDI technique. In the 8x1MUX, get the leakage current is 2.96ma in CMOS and 0122ma in GDI technique. In the 16x1MUX, get the leakage current is 4.43ma in CMOS and 1.13ma in GDI technique. In the 1 bit ALU, get the leakage current is 8.98ma in CMOS and 3.77ma in GDI technique.

In this all implementation power dissipation is also reduced. In 2x1 MUX power dissipation is 9.88 μ w in CMOS technique and 2.56 μ w in GDI technique. In 4x1 MUX power dissipation is 16.09 μ w in CMOS technique and 3.23 μ w in GDI technique. In 8x1 MUX power dissipation is 24.16 μ w in CMOS technique and 5.134 μ w in GDI technique. In 16x1 MUX power dissipation is 74.55 μ w in CMOS technique and 15.01 μ w in GDI technique. In 1 bit ALU power dissipation is 112.5 μ w in CMOS technique and 40.3 μ w in GDI technique.

In implementing and do a comparisons of GDI and CMOS technique we get a 75% advantage in 2x1 MUX in counting the number of transistor. In 4x1 MUX we get again a 75% gain in the number of transistor. In 8x1 MUX, give a 78% benefits in the number of transistor. In 16x1 MUX, give a 81% benefits in the number of transistor. In 1 bit ALU give a 54% benefits in the number of transistor.

In reference of leakage current or leakage power, get a 94% benefits in comparisons of GDI and CMOS technique in 2x1 MUX. In 4x1MUX give the advantage of 85% in the leakage current in comparisons of GDI and CMOS technique. In 8x1MUX give the advantage of 95% in the leakage current in comparisons of GDI and CMOS technique. In 16x1MUX give the advantage of 74% in the leakage current comparisons of GDI and CMOS

technique. In bit ALU give the advantage of 58% in the leakage current in comparisons of GDI and CMOS technique.

If related power consumption, get a 74% benefits in comparisons of GDI and CMOS technique in 2x1 MUX. In 4x1MUX give the advantage of 79% in the power consumption in comparisons of GDI and CMOS technique. In 8x1MUX give the advantage of 78% in the power consumption in comparisons of GDI and CMOS technique. In 16x1MUX give the advantage of 79% in the power consumption comparisons of GDI and CMOS technique. In bit ALU give the advantage of 64% in the power consumption in comparisons of GDI and CMOS technique.

V.FUTURE WORK

The power dissipation of electronic products has become a major problem in connection with the huge growth of laptops and wireless communications in recent years. Since the power consumption is directly proportional to the square of the supply voltage, the MOS transistor has been scaled down to maintain performance with the supply voltage reduced. The threshold voltage of the transistor is also reduced to avoid a short channel effect, which causes a significant increase in the leakage currents when the transistor evolves into nanometric dimensions. Backup power represents a significant part of the total energy consumption of integrated circuits.

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